

Summary (click me!)

Strategy

Hack (data) all 3 cans. First hack has a chance to trigger the warp-in of a shuttle with additional loot (loot-goblin). That shuttle will explode on its own and the wreck has to be hacked (data).

Spawn location

The signature is data, level 3.

Space	
Highsec	<input type="checkbox"/>
Lowsec	<input type="checkbox"/>
Nullsec	<input type="checkbox"/>
Wormholes	<input type="checkbox"/>

Loot

[Check EVE Journal for Tetrimon Network Node Loot runs!](#)

Fits

[Anathema](#)

Revision #5

Created 7 October 2025 10:40:40 by Erst

Updated 13 October 2025 09:45:53 by Erst