Summary (click me!)

Strategy

Kill 4 waves of NPCs, then the NPC battleship.

> Once you initiate warp to the escalation, a beacon visible & warpable for everyone in local appears.

Damage to tank	
Damage to deal	
Expected EWAR	Web, point, neut, TD, GD, paint

Access restrictions

Up and including marauders

Spawn locations

Spawns as an escalation from running Tetrimon Base sites (kill the structure for a chance)

Space	
Highsec	□
Lowsec	□
Nullsec	□
Wormholes	

Loot

Warclones, skins, event cerebral accelerators, event boosters...
Only battleship NPC and structure have event loot, other ships may drop meta modules.

Check EVE Journal for Tetrimon Garrison Loot runs!

Fits:

- Sleipnir
- Legion

Revision #6
Created 8 October 2025 09:56:09 by Erst
Updated 13 October 2025 09:46:12 by Erst