

Stabilize Rift

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Summary









Objective




The site hosts 5 [Destabilizing Arrays](#) that need to be neutered below 20% while waves of NPCs will attack your team and try to recharge the arrays.

Strategy

1. Activate the gate, drone bunny vessel first, followed by the other 2 ships
2. Once inside, launch drones with drone bunny and the other 2 ships
3. Assist the drones of the other 2 vessels to the drone bunny
4. Turn on the armour reps
5. Approach the middle of the 5 Destabilizing Arrays with the drone bunny and start attacking the NPCs with its laser and drones
6. Send one of the other vessels between the 2 arrays to the right, the other between the 2 arrays to the left
7. Start neutering the middle array with the drone bunny while continuing to clear NPCs
8. Once in range (from 14km, optimal 10km or closer) start neutering their respective primary array with each of the 2 other vessels
9. Once the primary arrays for the 2 other vessels are at 0%, switch to their secondary array
10. If more Waking Conservators spawn during the site's runtime, destroy them asap, prioritizing the ones closest to the arrays. (otherwise they will recharge the arrays)

Upon completion (all arrays have been neutered sub 20%), with 3 participating pilots, each fleet member receives a payout of **12m** isk for a total of **36m** isk. On top of that, close to **1,000,000** isk bounty for killing NPCs will accumulate during the site. The site should take about **6.5 minutes** with some practice.

NPCs			
Name	Info	Dmg to do	Dmg to tank
Waking 🛡️ Conservator	Cap transfer to Destabilizing Array	   	   

Name	Info	Dmg to do	Dmg to tank
Stirring  Wanderer	DPS, drone aggro?		
Enervating  Custodian	Neuting?		
Soothing ? 	Logi		

Fitting
Fittings (Dragoon)