Summary

The Raid site's task is to destroy 4 NPC haulers, pickup their loot and transport it to the sites drop-off location.

The haulers have to be tackled (1 point) in order to stop them from warping off. The dropped item has a volume of 3500m3, which brings 4 items to a total of 14,000m3.

On warp in, a set of NPCs will start attacking a fleet member and occasionally switch target.

Due to the spawns being faction specific, strategies and fittings differ.

> Upon completion (depositing 3 items into the drop-off location), with 5 participating pilots, each fleet member receives a payout of **15m** isk for a total of **75m** isk. Bounties for killing the npc hauler amount to **1,000,000** isk per site.

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