

Raid

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Summary

The Raid site's task is to destroy 4 NPC haulers, pickup their loot and transport it to the sites drop-off location.

The haulers have to be tackled (1 point) in order to stop them from warping off. The dropped item has a volume of 3500m³, which brings 4 items to a total of 14,000m³.

On warp in, a set of NPCs will start attacking a fleet member and occasionally switch target.

Due to the spawns being faction specific, strategies and fittings differ.

Upon completion (depositing 3 items into the drop-off location), with 5 participating pilots, each fleet member receives a payout of **15m** isk for a total of **75m** isk. Bounties for killing the npc hauler amount to **1,000,000** isk per site.



(Minmatar) Deserters Hideout









Strategy (based on the fittings below):

1. Turn on the shield resistance modules for all ships
2. Enter the site with all 5 ships, Squalls first
3. Approach hauler undock location with Squall 1 (fleet commander) and regroup the fleet
4. Cycle the micro warp drives of the Squalls until arriving at hauler undock position
5. Lock team members with the 2 Ospreys and send one remote rep per team member, if a logi gets jammed, don't forget to re-lock and put reps on again.
6. As soon as the first hauler appears (roughly 30 seconds after fleet arrives), tackle and destroy the hauler with the Squalls
7. Pick up the loot with Squall 1, wait for the next hauler, kill it, pickup loot with Squall 2, repeat so Squall 3 has loot too
8. Bring all 3 Squalls with micro warp drives on to the deposit location
9. The site completes once all 3 items have been deposited

With some practice, the site should complete around the 7 minute mark.



NPCs

Name	Info	Dmg to do	Dmg to tank
Plunder 🏠 Wreathe	Hauler		
Atgeir 🏠 Rifter 🏠 Thrasher	Drone aggro		
Skald 🏠 Burst 🏠 Scythe	Logi (shield)		

Name	Info	Dmg to do	Dmg to tank
Blight  Bellicose  Vagabond  Talwar  Wolf  Vigil			
Vandal  Stabber	DPS		
Ulfhednar  Tornado	DPS		

Fittings

[Link to fleet on EVE Workbench](#)



Amount	Role	Ship
3	Hauler/Tackler	
2	Logi (shield)	








(Gallente) Narcotics Lab

Strategy (based on the fittings below):

1. Turn on the shield resistance modules for the Tayra and logi
2. Enter the site with all 5 ships, Tayra activates the gate first
3. Approach npc hauler undock location with Caracal 1 (fleet commander) and regroup the fleet
4. Cycle the micro warp drives of the Caracals and Tayra until arriving at hauler undock position
5. Lock team members with the Osprey and send one remote rep per team member, send the remote cap to the Tayra
6. As soon as the npc hauler appears (roughly 30 seconds after fleet arrives), tackle and destroy the npc hauler with the Caracals
7. Repeat until the Tayra picked up 4 items from destroyed npc haulers
8. Deliver all 4 items to the deposit location with the Tayra, mwd on.
9. The site completes once all 4 items have been deposited

With some practice, the site should complete around the 6 minute mark.

NPCs			
Name	Info	Dmg to do (hauler)	Dmg to tank
Nereus 🏠 Mule	Hauler		
Guard 🏠 Incursus 🏠 Catalist	Drone aggro(?)		
Bullwark 🏠 Navitas(?) 🏠 Exequor	Logi (armor)		

Name	Info	Dmg to do (hauler)	Dmg to tank
Stalker  Vigilant  Celestis  Algos  Daredevil  Maulus	sensor damp		
Sentinel  Thorax	DPS		
Tycoon  Talos	DPS		

Fittings		
Link to fleet on EVE Workbench		
Amount	Role	Ship
3	DPS/Tackle	
1	Logi (shield)	
1	Hauler	