

# Boosters

All boosters will expire July 27th.

| Name                         | Slot | Description                                                                |
|------------------------------|------|----------------------------------------------------------------------------|
| Cavalry Clash Booster        | 16   | +20% Warp Speed, -12% Ship Inertia, Base duration: 10 minutes.             |
| Astrograph Clash Booster     | 14   | +20% Scan Probe Strength, +20% Scan Resolution. Base duration: 10 minutes. |
| SITREP Fleeting Booster      | 15   | +20% D-Scan Range. Base duration: 10 minutes.                              |
| Coherence Volatile Booster   | 16   | +20 Analyzer Coherence, +20 Analyzer Strength. Base duration: 3.5 minutes. |
| Upcycle Volatile Booster     | 16   | -20% Salvage Duration. Base duration: 3.5 minutes.                         |
| Requisition Volatile Booster | 17   | +20% Warp Disruptor and Scrambler Range. Base duration: 3.5 minutes.       |
| Zero-In Volatile Booster     | 17   | +16% Turret Tracking Speed. Base duration: 3.5 minutes.                    |
| Soaring Volatile Booster     | 17   | +16% Missile Flight Time. Base duration: 3.5 minutes.                      |
| Hallowed Volatile Booster    | 15   | +16% Shield Boost. Base duration: 3.5 minutes.                             |
| Tenacious Volatile Booster   | 17   | +16% Armor Repair. Base duration: 3.5 minutes.                             |

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