

# General

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# Summary

Capsuleer Day XXIII - Warpath event started April 30th 2026 and features [login rewards](#), an [event track](#) which can be progressed running various activities, among them a set of new [combat-](#) and [hacking](#) sites. Awarded tokens can be exchanged for further rewards at the factions [Quartermaster Traders](#).

New [system-wide bonuses](#) were introduced as well, which will benefit pilots running ships of the empire factions in their native space.

In the final week of the event, starting May 26th, the reward track will be extended.

# Login rewards

# Event track

The event track offers SKINR patterns, skillpoints, Warpath Tokens, SOCT ships, PLEX and Glamourex boosters and can be progressed by running the following challenges:

- Empire Security Missions (run missions for an empire faction)
- Empire Mining (mine Crokite or Plagioclase in empire space)
- Eliminating Elite Mercenaries ([new combat sites](#))
- Counter-Espionage ([new hacking sites](#))
- Factional Warfare (capture or defend faction warfare complexes)
- Trading ([Warpath Operational Intel tokens at the Quartermaster](#))

# System-wide bonuses

If you fly ships of a particular empire faction in their native space, a set of system-wide bonuses applies:

Faction	Bonuses
Amarr	<b>Imperial Warpath Zeal</b> <ul style="list-style-type: none"><li>• +7.5% Energy Turret Damage</li><li>• +7.5% Armor Hit Points</li><li>• +10% Warp Speed</li></ul>
Caldari	<b>State Warpath Discipline</b> <ul style="list-style-type: none"><li>• +7.5% Missile Launcher Rate of Fire</li><li>• +7.5% Shield HP</li><li>• +10% Warp Speed</li></ul>
Gallente	<b>Federal Warpath Fervor</b> <ul style="list-style-type: none"><li>• +7.5% Hybrid Turret Tracking</li><li>• +7.5% Local Armor Repair</li><li>• +10% Warp Speed</li></ul>
Minmatar	<b>Republic Warpath Pride</b> <ul style="list-style-type: none"><li>• 7.5% Projectile Turret Falloff</li><li>• +7.5% Velocity</li><li>• +10% Warp Speed</li></ul>

# Warpath Operational Intel rewards

**Warpath Operational Intel** tokens are acquired progressing the event track, the event challenges and as loot from the new [combat](#)- and [hacking](#)- sites. The tokens can be traded for rewards at each empire faction's Quartermaster Trader.

Rewards include boosters, accelerators, skins, SKINR components, new officer modules and new faction module.

Faction	Trader locations
Amarr	Amarr, Gergish, Tash-Murkon Prime, Nare, Mehatoor, Kor-Azor Prime
Caldari	New Caldari, Ikao, Onnamon, Malkalen
Gallente	Dodixie, Luminaire, Intaki, Faurent
Minmatar	Rens, Hek, Pator, Amo

[List of items per trader, cost and valuation \(thanks Wolfie!\)](#)