

Summary

The Dread Assault site's task is to charge the capacitor of an NPC dread so it can fire its lance on a structure. After 3 cycles (charging and subsequent firing of the lance), the structure is destroyed and the mission is complete.

On warp in, a set of NPCs will start attacking a fleet member and occasionally switch target. Also on grid will be the first group of NPCs which are neutering the dread. After each firing of the lance, additional neutering NPCs will arrive and target the dread.

In order to be successful with charging the dread, a mix of DPS and remote capacitor transfer capabilities are required.

Each time the lancer fires its lance, it enters siege mode and cannot be charged again for 60 seconds.

Upon completion (the structure targeted by the dread is destroyed), with 5 participating pilots, each fleet member receives a payout of **15m** isk for a total of **75m** isk. NPC bounties add about **1,300,000** isk per site.

Revision #2

Created 5 September 2025 16:09:39 by Erst

Updated 18 March 2026 12:22:57 by Erst