Dread Assault

- Summary
- (Minmatar) Cartel Racket

Summary

The Dread Assault site's task is to charge the capacitor of an NPC dread so it can fire its lance on a structure. After 3 cycles (charging and subsequent firing of the lance), the structure is destroyed and the mission is complete.

On warp in, a set of NPCs will start attacking a fleet member and occasionally switch target. Also on grid will be the first group of NPCs which are neuting the dread. After each firing of the lance, additional neuting NPCs will arrive and target the dread.

In order to be successful with charging the dread, a mix of DPS and remote capacitor transfer capabilities are required.

Each time the lancer fires its lance, it enters siege mode and cannot be charged again for 60 seconds.

> Upon completion (the structure targeted by the dread is destroyed), with 5 participating pilots, each fleet member receives a payout of **15m** isk for a total of **75m** isk. NPC bounties add about **1,300,000** isk per site.

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Strategy (based on the fittings below):

1. Turn on the shield resistance modules of the 4 Osprey logistic ships and the sensor booster of the Mamba
2. Enter the site with all 5 ships, Mamba first
3. Launch drones of the Mamba* and start attacking the first jamming (Deceiver) NPC
4. Fleet commander (Mamba) orbits the dread at 500m and regroups the fleet
5. Launch drones with all Ospreys and assist them to the Mamba pilot
6. As long as there are jamming (Deceiver) NPCs, kill them first, then kill the neuting (Focused Leeching) ones
7. Once the neuting NPCs are gone and the dread is no longer in siege, charge it with all Ospreys using all their remote capacitor transfer modules
8. Go back to step 6
9. When ever the NPC fleet targets a new fleet member, direct 2-3 Ospreys to send their remote shield transfer to the affected target

> *It appears that the corruptor NPCs (drone aggro) don't change target. So we make sure the tankiest drones get and hold aggro for the entire duration of the site.

NPCs

Name	Info	Dmg to do	Dmg to tank
Focused Leeching Medusa Talwar	Energy neutralizing the objective		
Corruptor Lynx Thrasher	Drone aggro		
Malignant Swordspine Ixion	Logistics (shield)		
Deceiver Medusa Talwar			

Name	Info	Dmg to do	Dmg to tank
Persecutor Medusa Dramiel Talwar Bellicose Cynabal			
Sundering Tornado	DPS		
Slayer Stabber	DPS		

Fittings

Link to fleet on EVE Workbench

Amount	Role	Ship
1	DPS/Drone bunny	
4	Cap & shield logistics	