

Crimson Harvest Sanctuary

Strategy

Kill 4 waves of NPCs, then the NPC battleship. NPC battleship has 6.5m bounty.

Damage to tank	
Damage to deal	
Expected EWAR	Web, point, neut

Spawn locations

Spawns as an escalation from running [Crimson Gauntlet](#) sites (kill the structure for a chance)

Access restrictions

none

Loot

[Link to EVE Journal](#)

Fits

- [Sleipnir](#)